



**TRYON**  
INTERNATIONAL

**May 15th-17th 2026**  
**PATTERN BOOK**

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The patterns in this book are for all associations, ApHC, PHBA, PB, PtHA, and All Breed.

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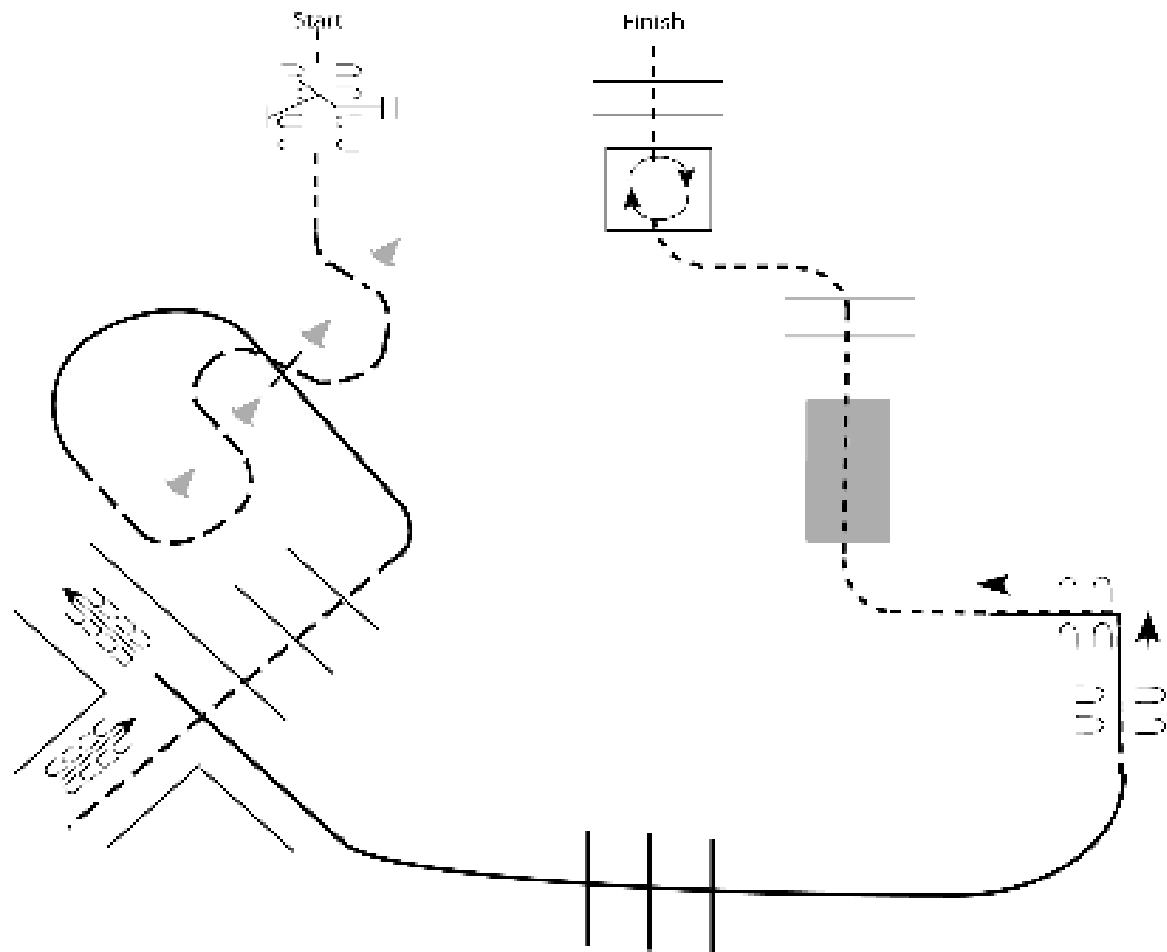
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Open/Am/Junior/Senior/Nov

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Begin at Start.

1. Walk to and work gate.
2. Jog through cones.
3. Lope right lead to poles.
4. Jog over poles into chute.
5. Back the L.
6. Lope left lead over poles.
7. Side pass left over poles.
8. Walk over bridge, poles and into box.
9. Perform a 360 degree turn to the right, walk out of box and over poles to finish.

<b>Walk</b>	-----
<b>Jog</b>	- - - - -
<b>Extended Jog</b>	-----
<b>Lope</b>	=====
<b>Leg Yield</b>	
<b>Lead Change</b>	↙
<b>Back</b>	←←←
<b>Marker</b>	ⓑ
<b>Sidepass</b>	▲

Pattern Provided by:  
Show Management

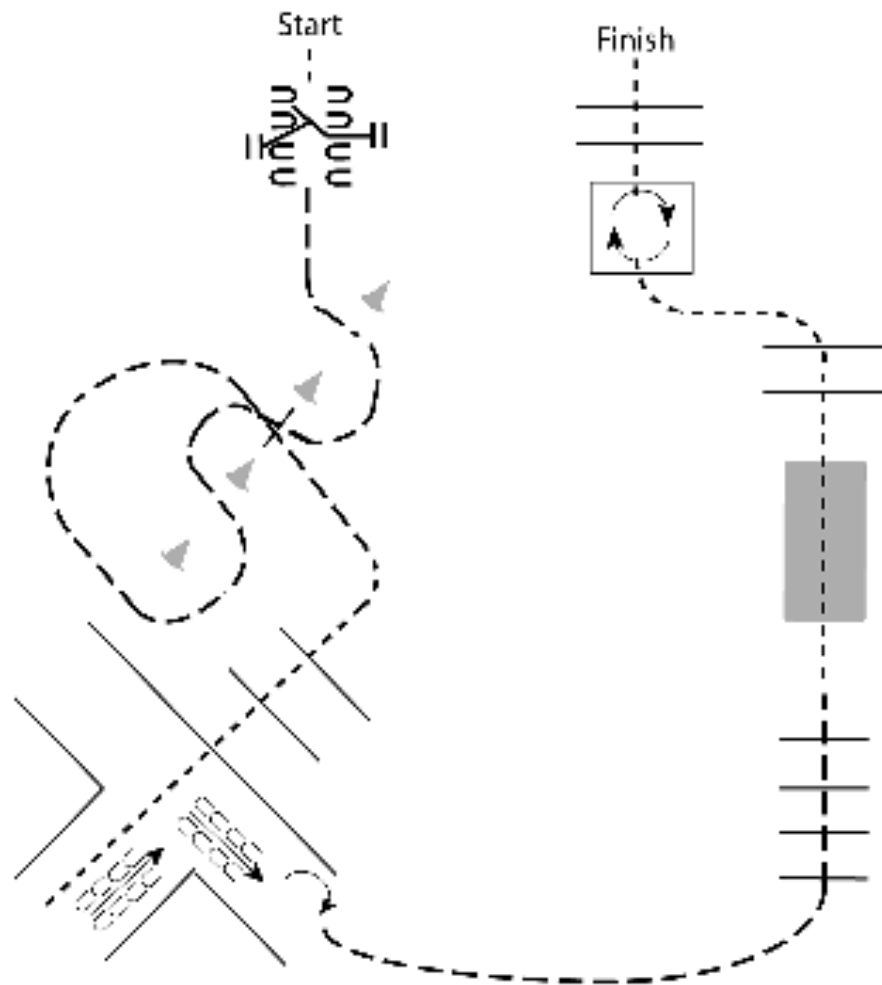
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W/T, In-Hand

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1. Walk to and work gate.
2. Jog through cones.
3. Walk over poles into chute.
4. Back out of chute; turn 180 degrees right.
5. Jog over poles to bridge.
6. Walk over bridge and poles.
7. Walk into box and perform a 360 degree turn to the right.
8. Walk out of box and over poles.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	ⓑ
Sidepass	↙ ↘

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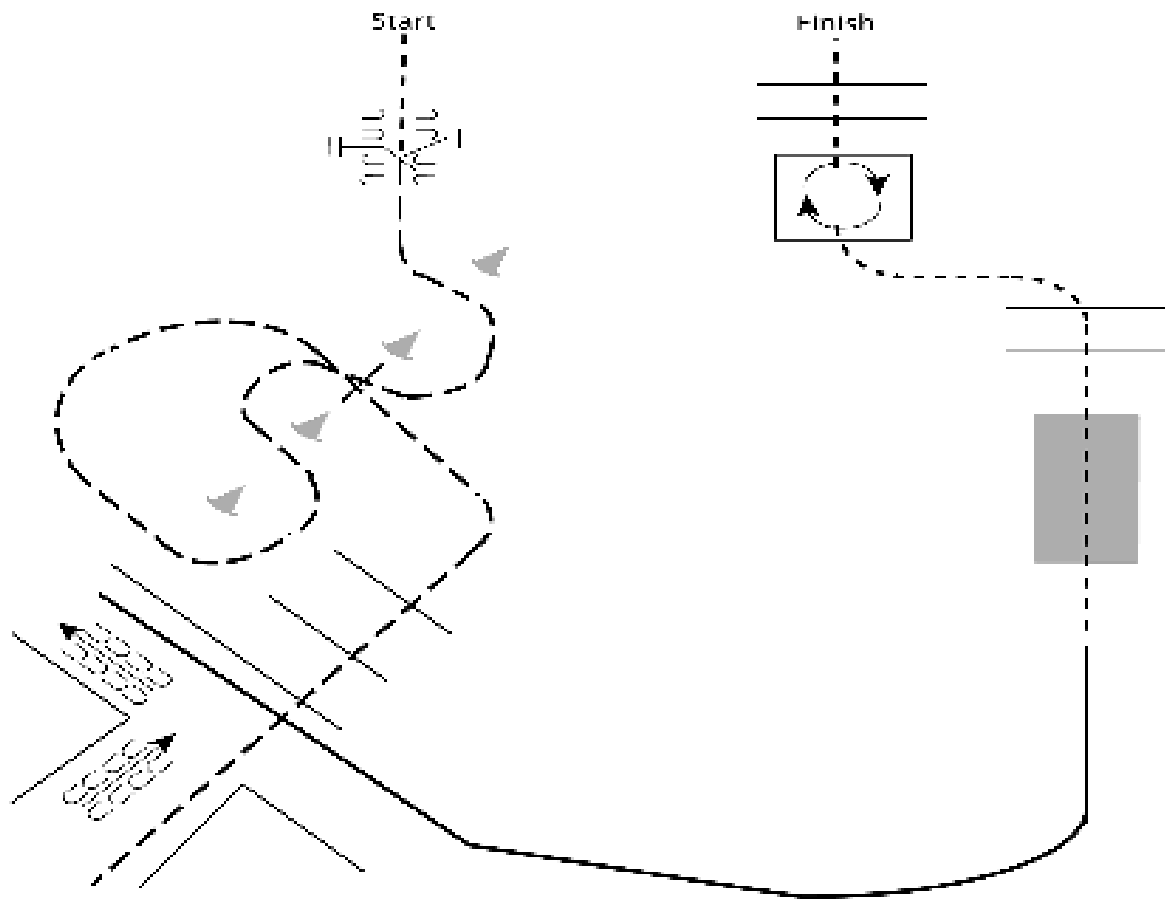
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Youth/Green

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1. Walk to and work gate.
2. Jog through cones and into chute.
3. Back the L.
4. Lope on the left lead to bridge.
5. Walk over bridge and elevated poles.
6. Walk into box and perform a 360 degree turn to the right.
7. Walk out of box and over elevated poles to finish.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↙
Back	←
Marker	ⓑ
Sidepass	↖

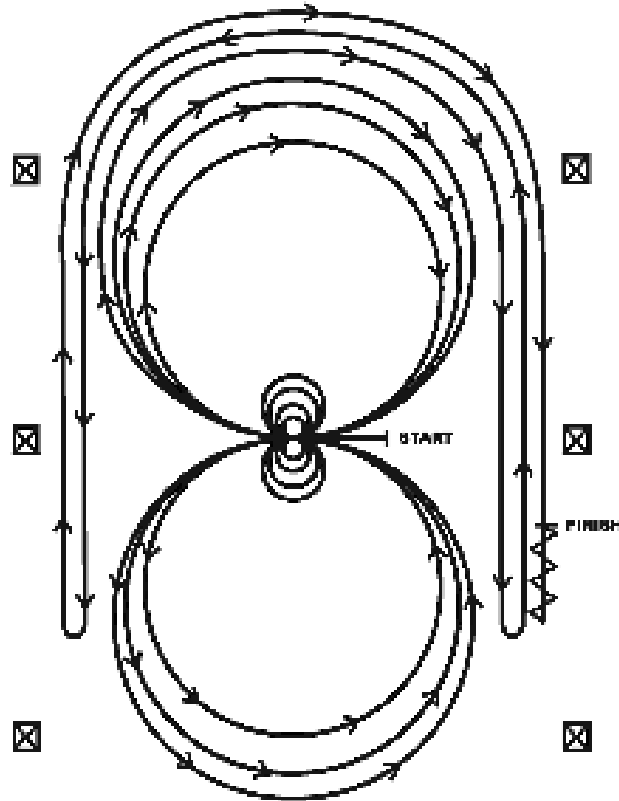
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## Reining (All Reining Classes)

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### REINING PATTERN B



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

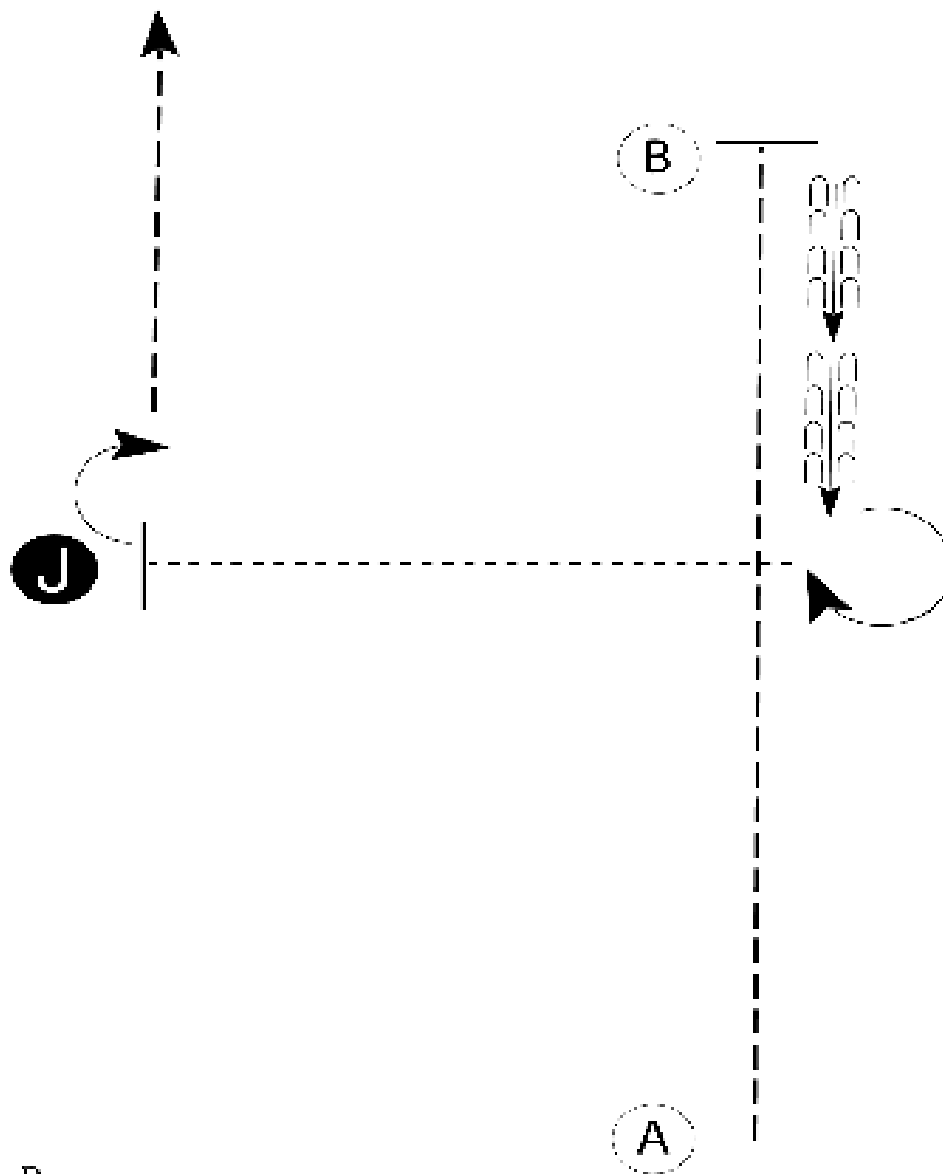
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## Showmanship (All W-T)

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1. Trot A to B.
2. Stop at B.
3. Back halfway to A.
4. Perform a 270 degree turn .
5. Walk to the judge, stop and set up for inspection.
6. When dismissed, perform a 90 degree turn and trot away from judge.

Walk	-----
Trot	-----
Back	←-----
Marker	⊙ B
Judge	● J

Follow the instructions of your ring steward.

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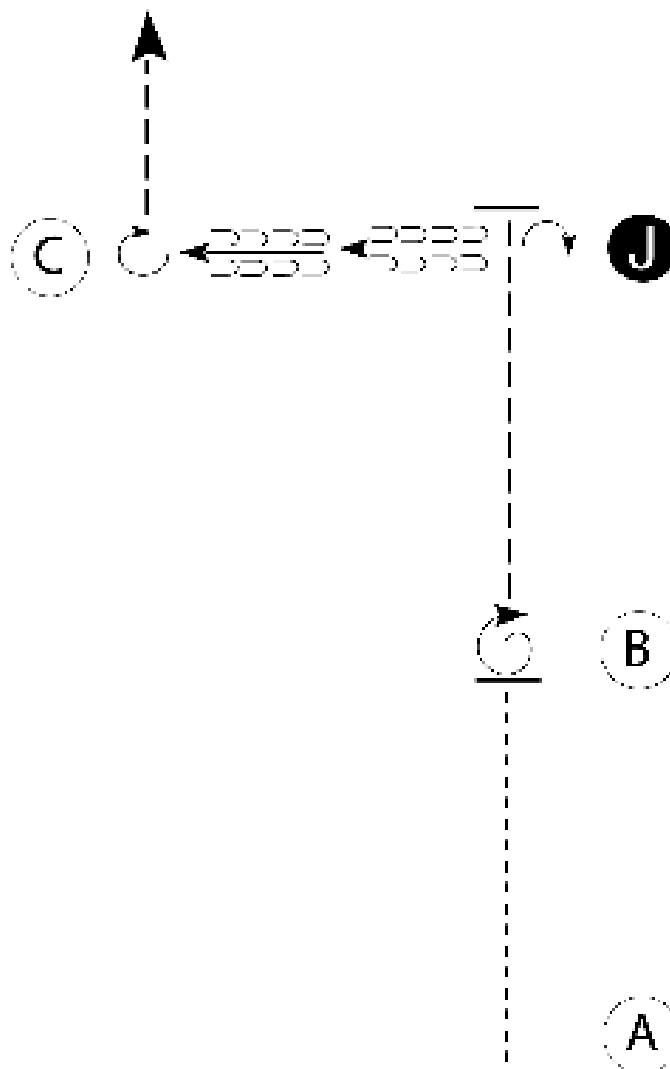
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## Showmanship (YTH, AM, NOV, OPEN)

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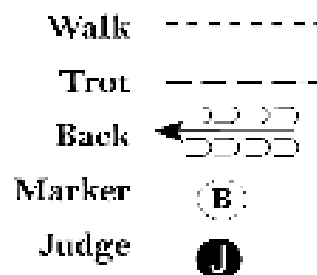
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Be ready at A.

1. Walk A to B.
2. Stop at B and perform a 360 degree turn.
3. Trot until even with Judge.
4. Stop and perform a 90 degree turn; set up for inspection.
5. When dismissed, back to C.
6. Perform a 270 degree turn and trot straight away.



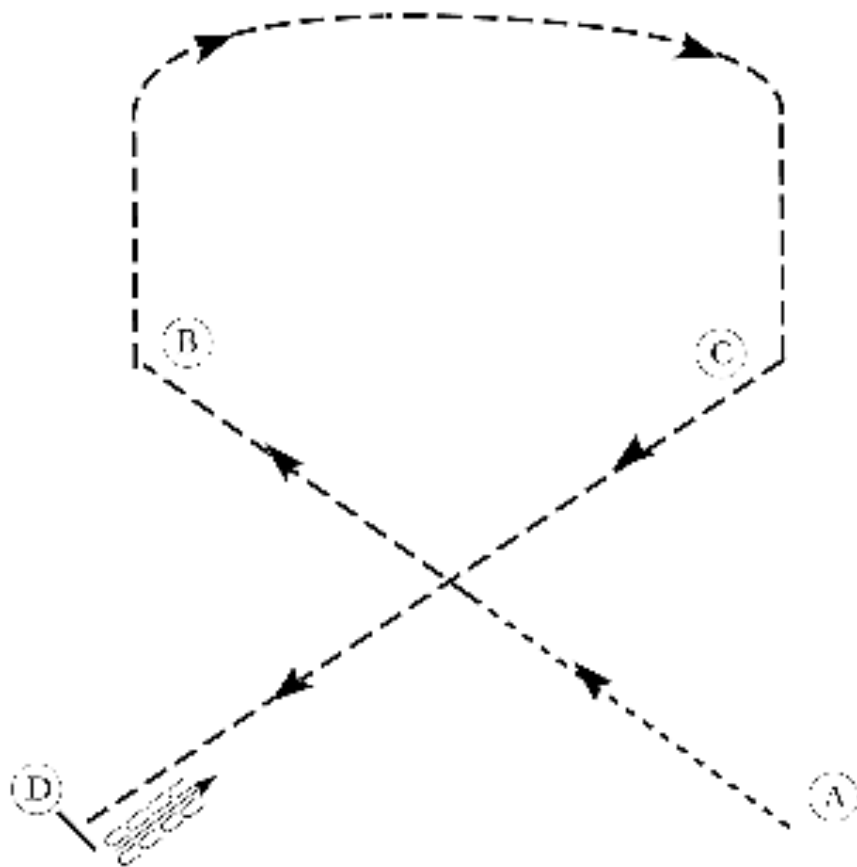
Follow the instructions of your ring steward.

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## Hunt Seat Equitation (All W-T)

Show Date: 2026



Be ready at A.

1. Walk 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Sitting trot to C.
4. Posting trot on the right diagonal 1/2 way to D.
5. Sitting trot to D.
6. Halt at D and back approximately one horse length.

Exit at a sitting trot.

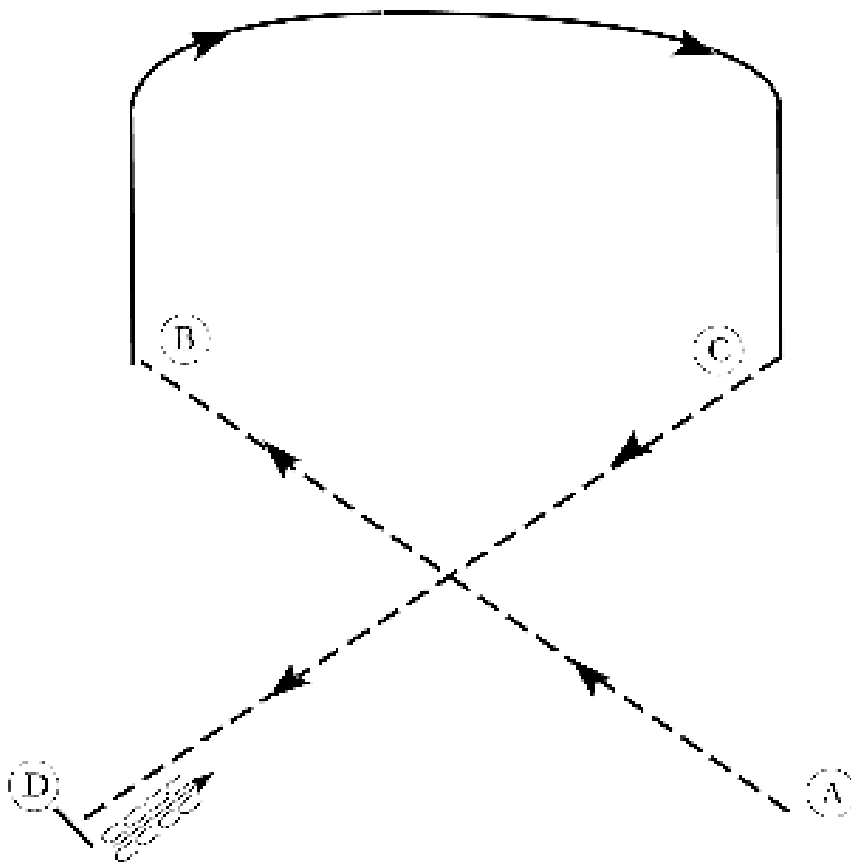
Walk	-----
Trot	.....
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	///
Back	←←←
Marker	Ⓚ
Sidepass	← →
Hand Gallop	———

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## Hunt Seat Equitation (YTH, AM, NOV, OPEN)

Show Date: 2026



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter right lead to C.
3. Posting trot on the right diagonal 1/2 way to D.
4. Sitting trot to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	↘ ↙
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	↖ ↗
Hand Gallop	—————

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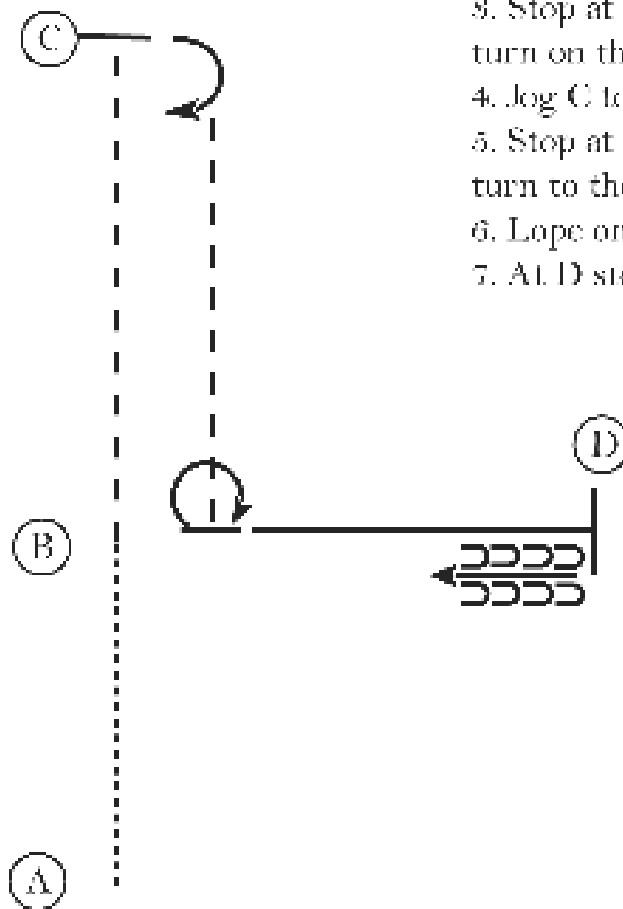
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Western Horsemanship (YOUTH, NOV, AM, BAREBACK, OPEN)

Show Date: 2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk A to B.
2. At B jog to C.
3. Stop at C and perform a 180 degree turn on the hindquarter to the right.
4. Jog C to B.
5. Stop at B and perform a 270 degree turn to the right on the hindquarter.
6. Lope on the left lead to D.
7. At D stop and back three steps.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↘ 
Back	← 
Marker	⊙ B
Sidepass	→ - - - - →

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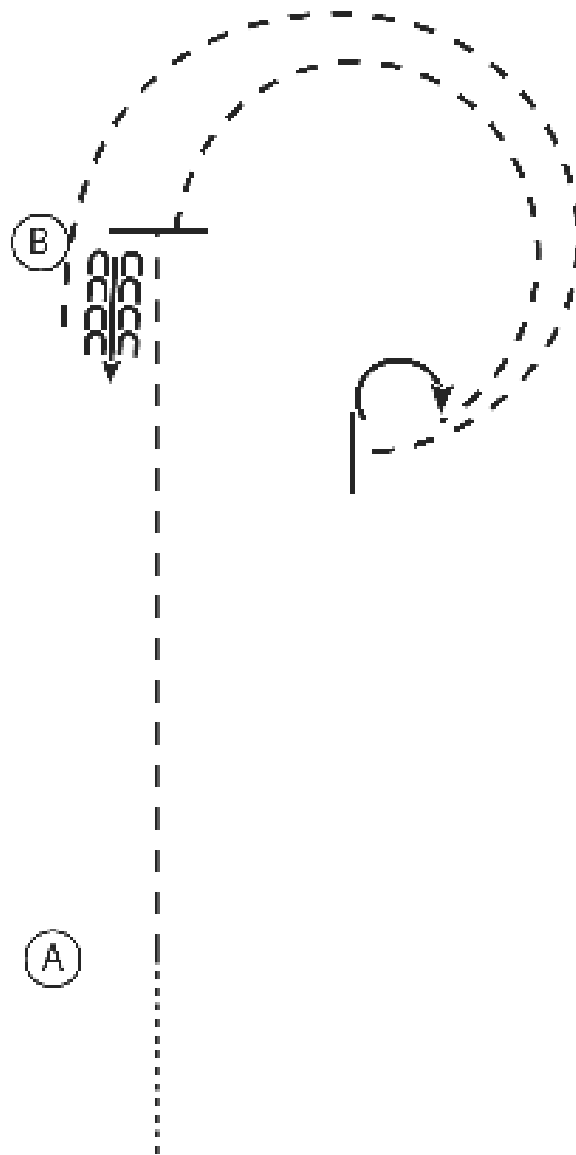
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## Western Horsemanship (All W-T)

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1. Walk to A
2. Jog A to B
3. At B stop and back
4. Jog 3/4 circle to the right
5. Stop and perform a 180 degree turn to the right on the hindquarter
6. Jog a circle back to B
7. Stop at B

Walk	.....
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↘ ↙
Back	↑ ↓ ↓ ↓ ↓
Marker	Ⓚ
Sidepass	→ →

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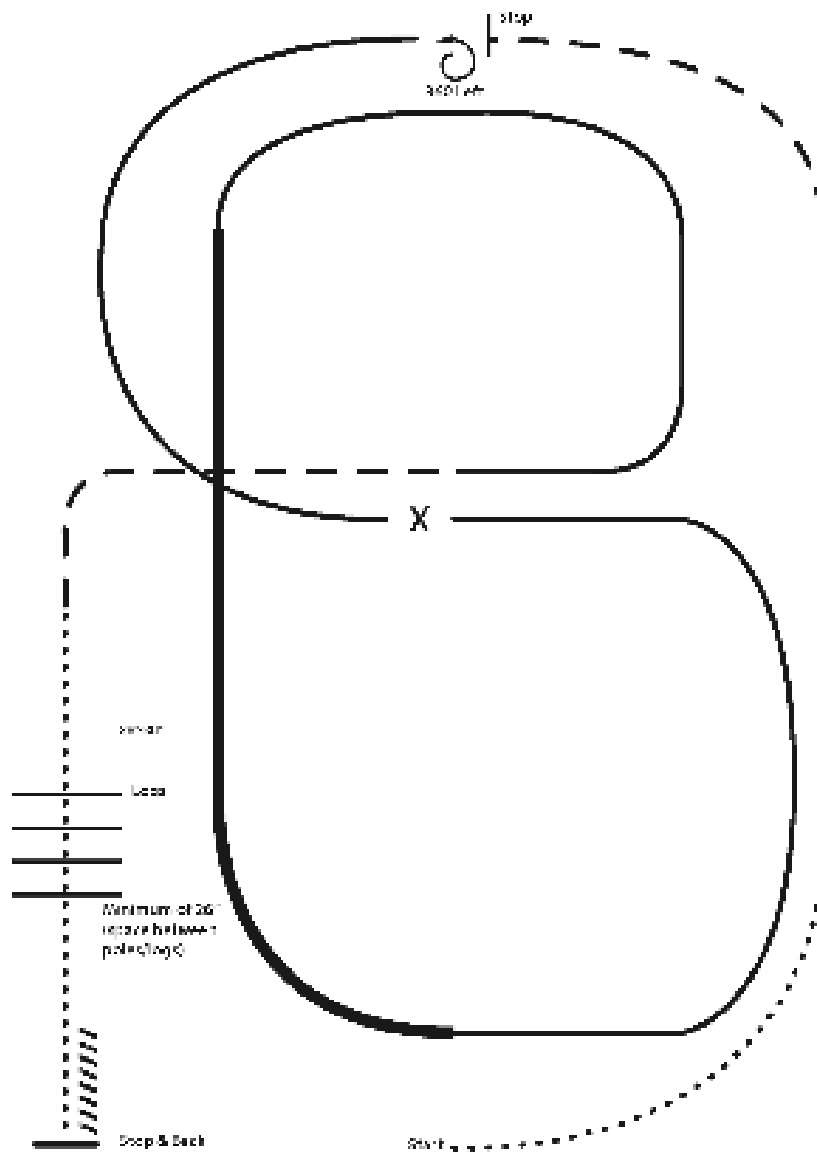
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## Ranch Riding (All W-T-L)

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- X Lead Change
- ..... Walk
- Trot
- Ext Trot
- ===== Lope
- ===== Ext Lope
- /////// Back

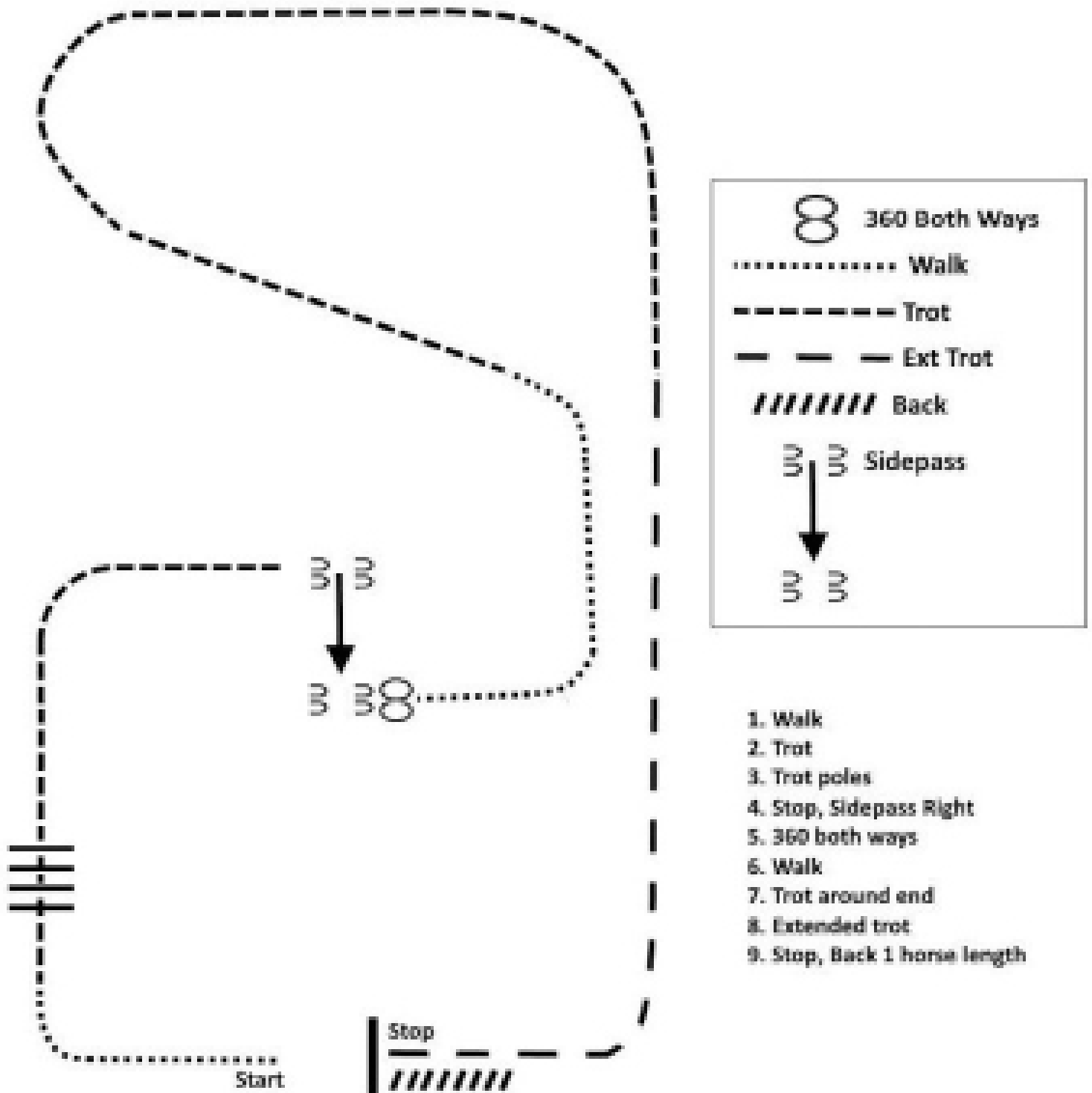
1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lops to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lops up the long side of the arena (right lead)
9. Collect back to a lops around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over legs
12. Stop and back

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## Ranch Riding (All W-T)

Show Date: 2026



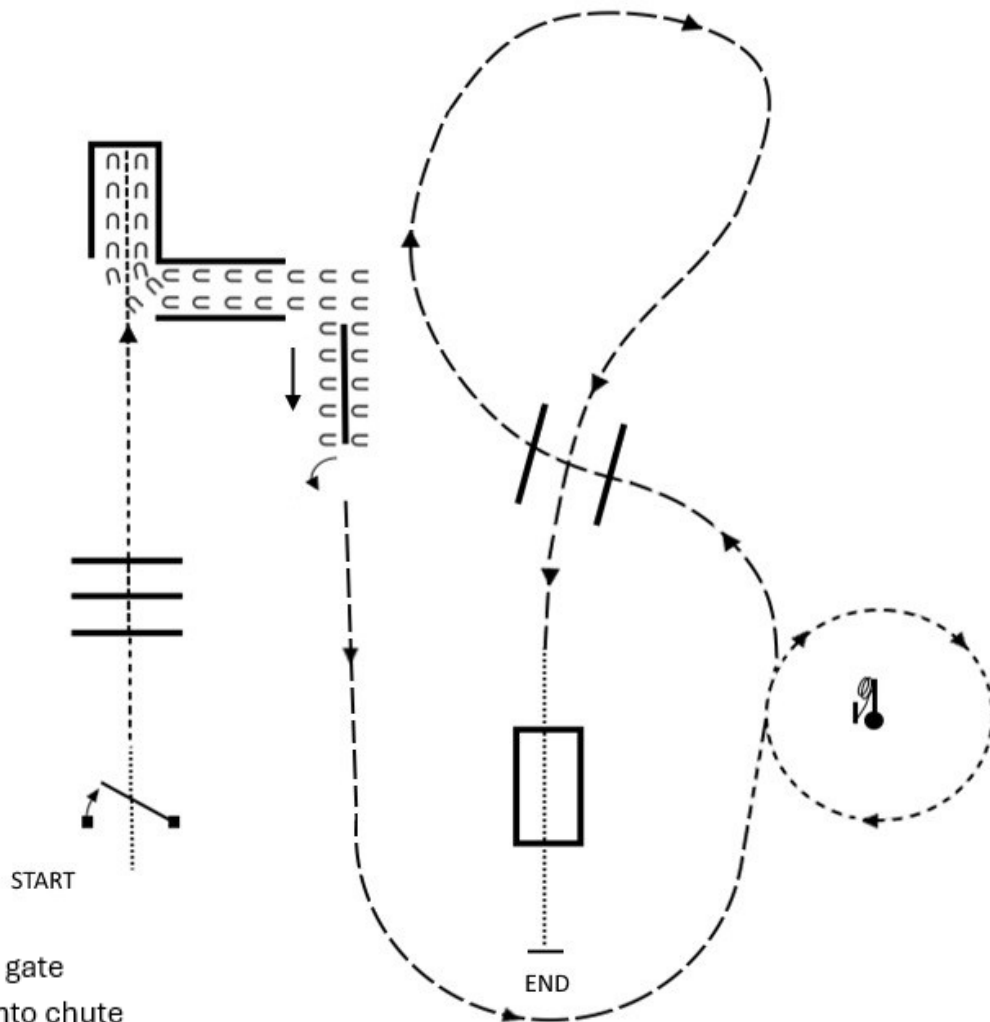
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## RanchTrail (All W-T)

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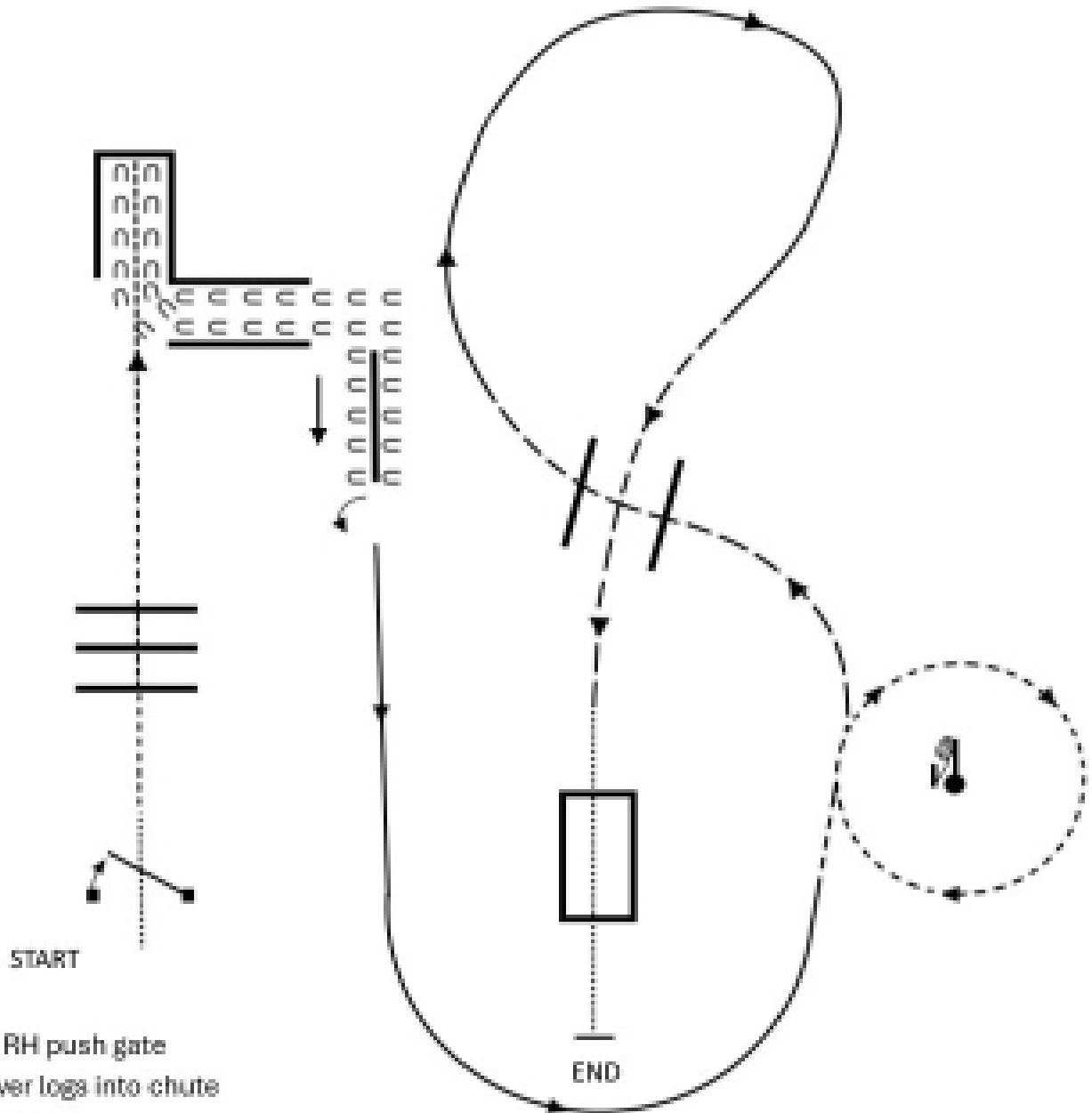


1. Walk, RH push gate
2. Trot over logs into chute
3. Back chute
4. Side-pass left over log 90° left
5. Extended Trot
6. Drag circle to right, preferred gait  
(Youth & NP trot circle, no drag)
7. Extended trot over logs then thru logs
8. Walk bridge, halt

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## Ranch Trail (All WTL)

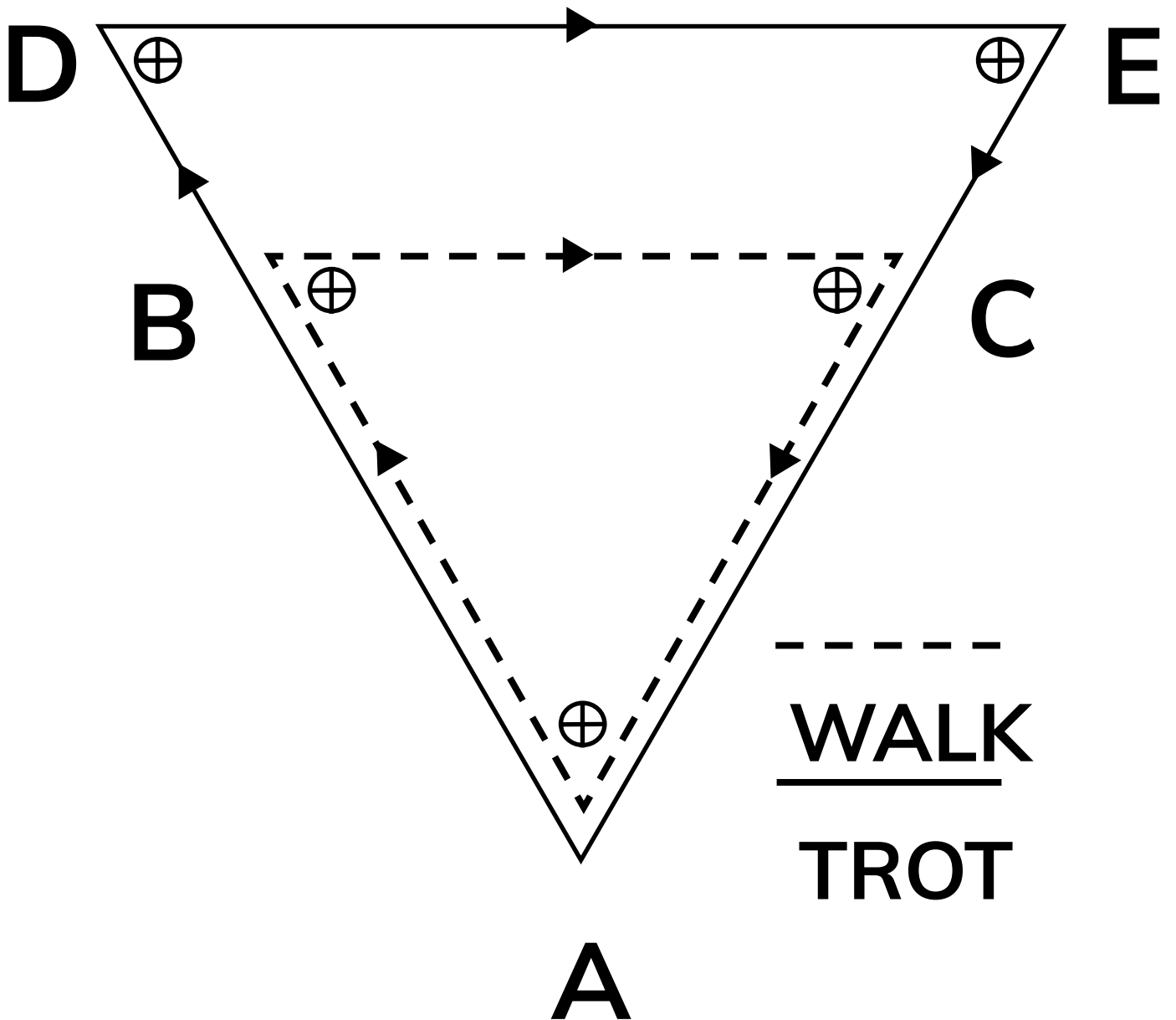
Show Date: 2026



1. Walk, RH push gate
2. Trot over logs into chute
3. Back chute
4. Side-pass left over log, 90° left
5. Lope left lead
6. Drag circle to right, preferred gait  
(Youth trot circle, no drag)
7. Extended trot over logs
8. Lope right lead
9. Extended trot thru logs
10. Walk bridge, halt

# HUNTER IN HAND

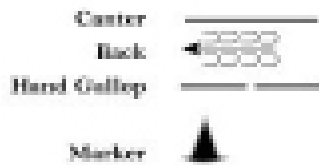
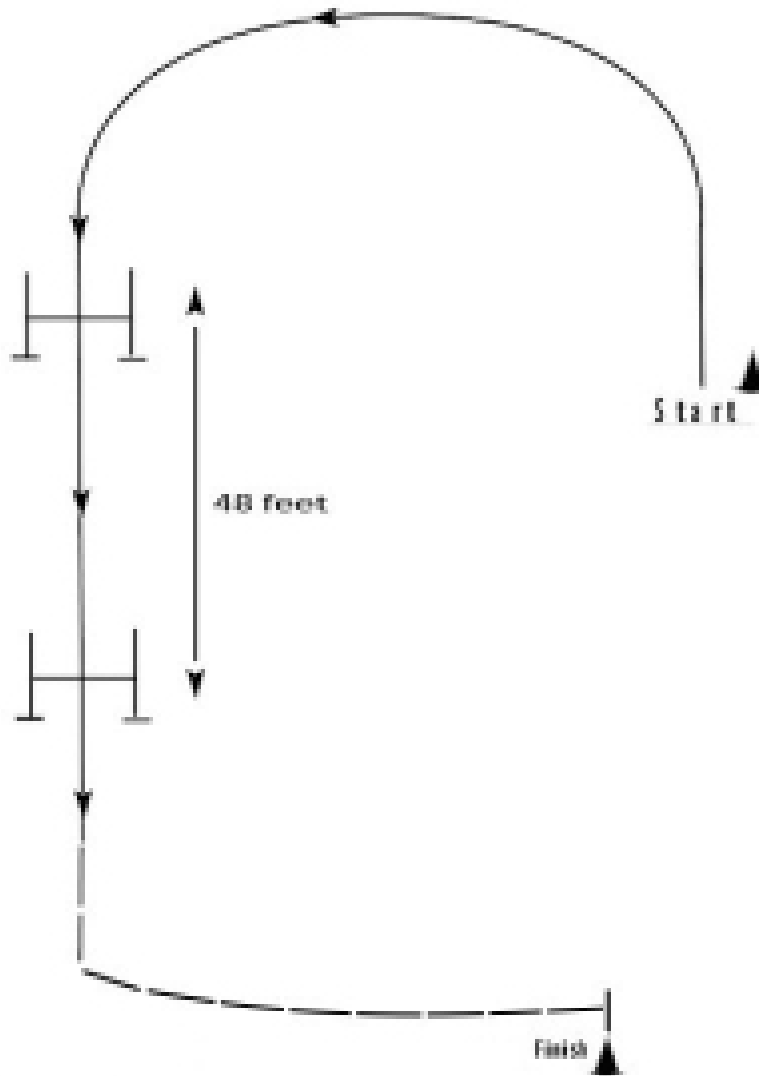
70 to 90 feet between corner markers



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## Hunter Hack (All Classes)

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1. Fences are set approximately 48 feet apart.
2. After 2nd fence, hand gallop to marker and stop.
3. Drop your reins to signify completion.